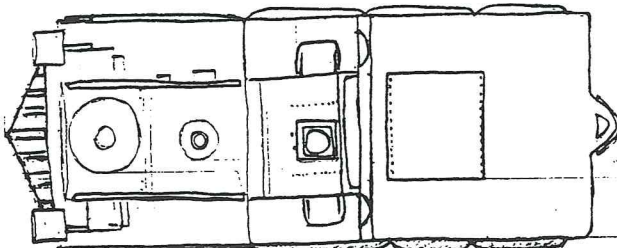
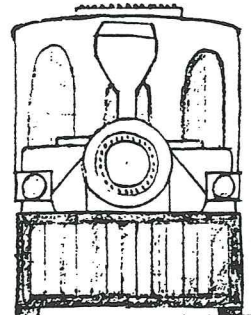
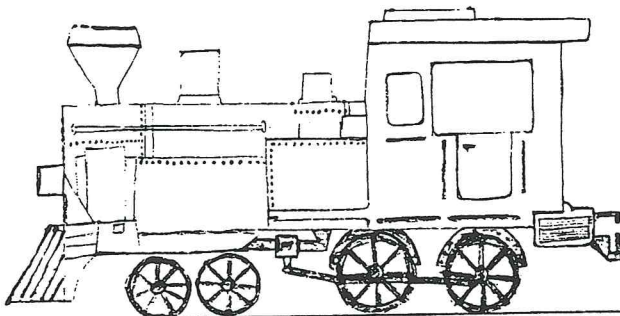
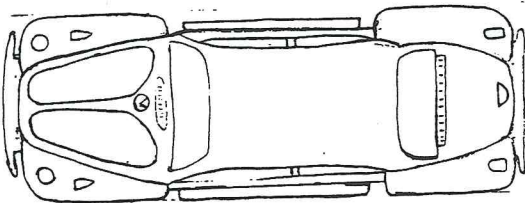
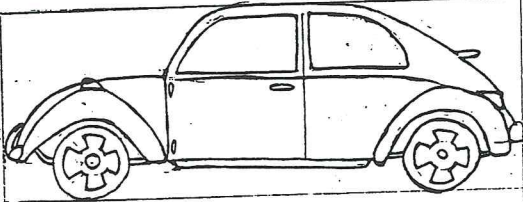




proiezioni ortogonali

2

3 2 3



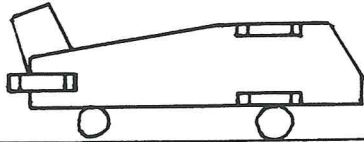


proiezioni ortogonali

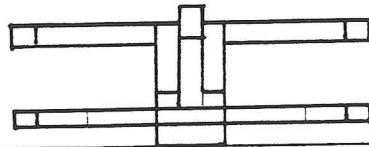
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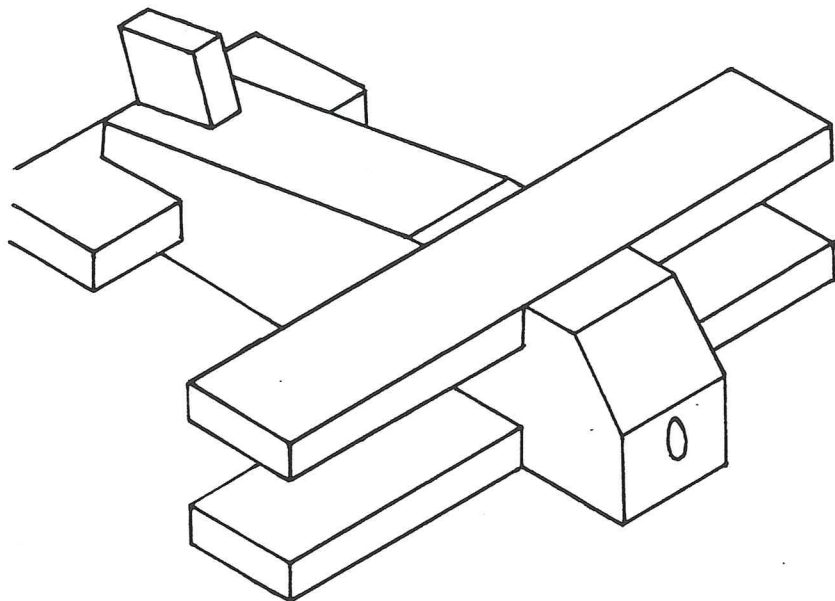
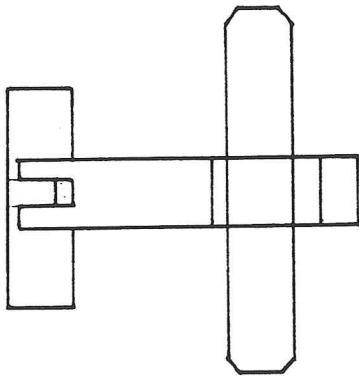
PV



PL



PO

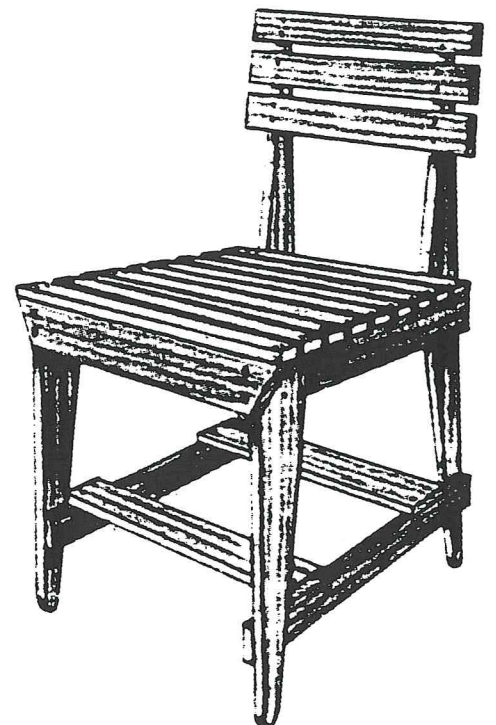
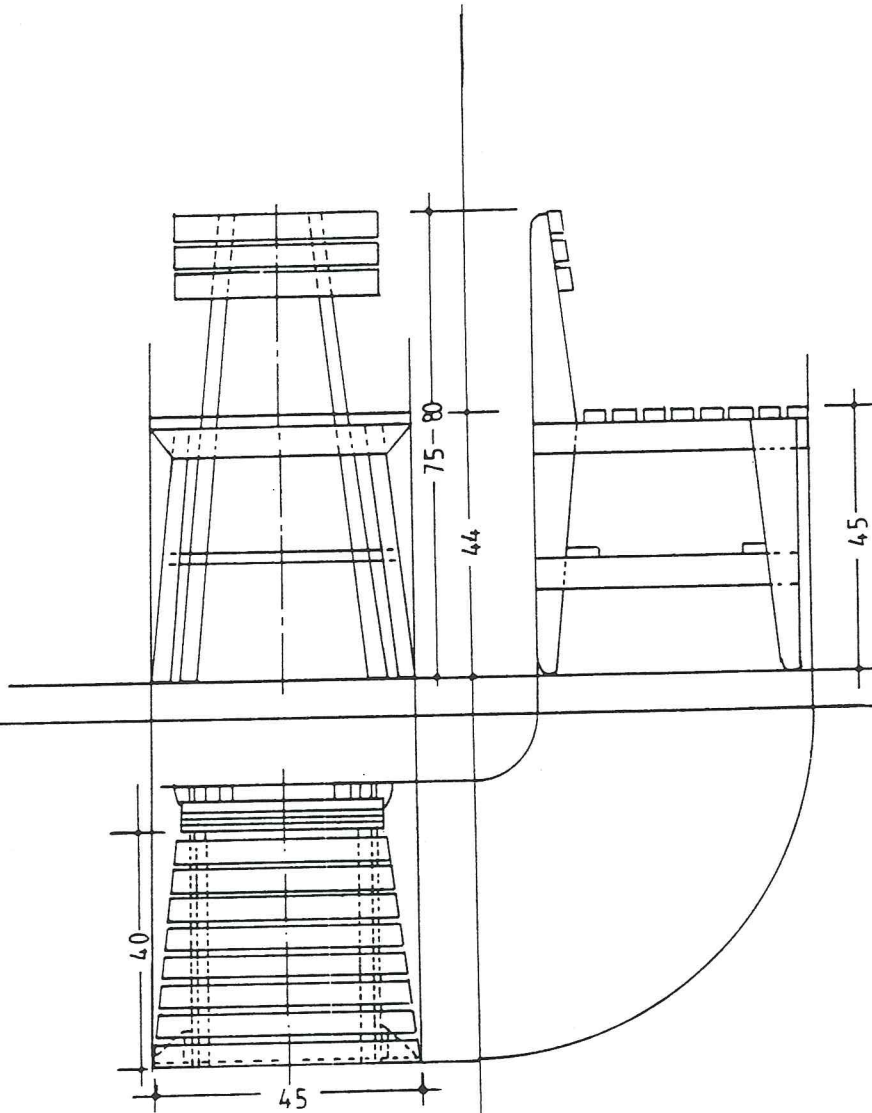


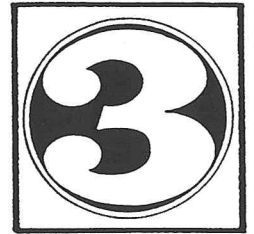


proiezioni ortogonali

2

3 2 4





rappresentare forme e oggetti con il sistema dell' <i>assonometria</i>	3		
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Escher "curiosità..	3	3	1
il cerchio in assonometria isometrica	3	3	2
composizioni in assonom. cavalliera	3	3	3
figure impossibili tre colonne un arco? (2 fogli)	3	3	4
numeri	3	3	5
"cubicus.. - lettere (2 fogli)	3	3	6
spostiamo un oggetto per dargli "volume.. l' incidente - ass. libera (2 fogli)	3	3	7
assonometria "esplosa.. (esempio)	3	3	8
il labirinto	3	3	9
"reticolo.. per progettare in ass. isom.	3	4	0

bibliografia:

DGT